# What can language models teach us about structure in human language?





Isabel Papadimitriou



### An exciting empirical development

### Language data



**Imitation** training



Linguistic capabilities



Governed by intricate systems

### An exciting empirical development

**Imitation** Linguistic Language capabilities training data Neural model

- Self-supervised learning we don't know what we are going to get
- Model creates language system

Introduction



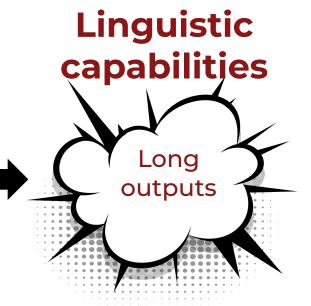
Subjecthood

Impossible Languages

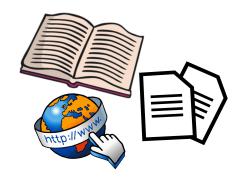
Language data



**Imitation** training

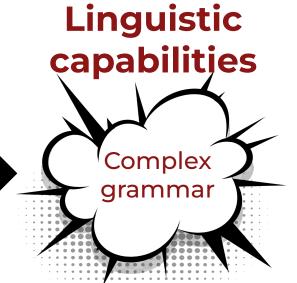


Language data



**Imitation** training

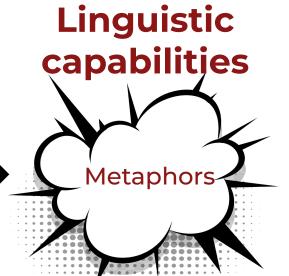




Language data



**Imitation** training

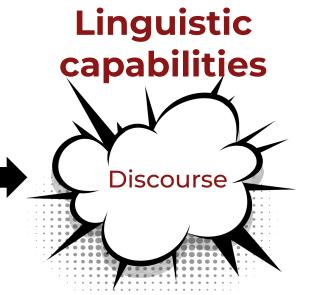


Impossible Languages

Language data



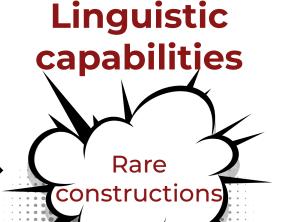
**Imitation** training



Language data



**Imitation** training



Language data

**Imitation** training

Linguistic capabilities

An exciting phenomenon for linguists to explore!



### Language models and human language

Can language models be a tool for linguistics?





### Two roles for LMs in linguistics:



### Empirical testbeds

• Intervention experiments on language learning and production





### Functional theoretical examples

 A working example of how a linguistic process could be represented

To expand and enrich our hypothesis space

### Three methodologies using LMs to explore questions of language structure:

1) Structural injection:

Introduction

testing different linguistic learning biases



Impossible language learning:

what do LMs learn more easily?



3) Subjecthood in LMs:

how are grammatical roles organized in latent space?





# Three methodologies using LMs to explore questions of language structure:

1) Structural injection:

testing different linguistic learning biases



2) Impossible language learning:

what do LMs learn more easily?



3) Subjecthood in LMs:

how are grammatical roles organized in latent space?



### Collaborator

Introduction



Dan Jurafsky

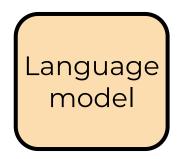


Subjecthood

# Question: What inductive biases make learning language easier?







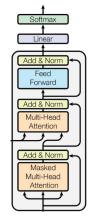
Impossible Languages



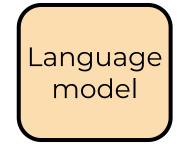
- Every learner has inductive biases
- In humans: big question
   In transformers: we also don't know

# Question: What inductive biases make learning language easier?

(not a blank slate)







Impossible Languages

- Every learner has inductive biases
- In humans: big question
   In transformers: we also don't know

# Question: What inductive biases make learning language easier?

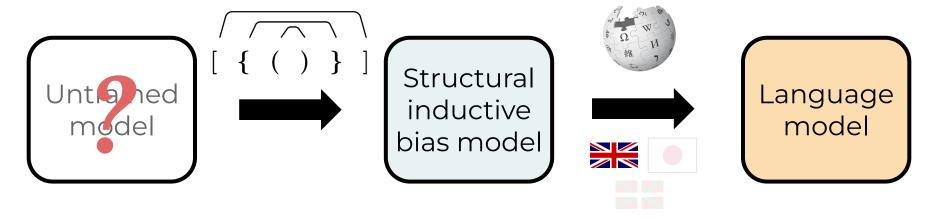






- Every learner has inductive biases
- In humans: big question
   In transformers: we also don't know

# Structural injection: Controlling inductive bias through **training**

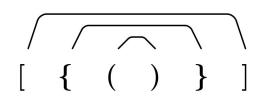


- Method: 1) Train on formal language
  - 2) Train on natural language

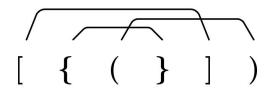


### Testing different inductive biases (and we could test more!)

 Recursion, nesting parentheses (context-free)

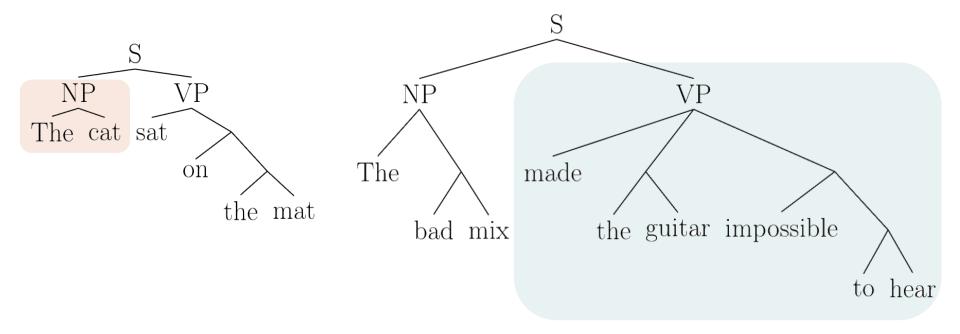


 Crossing dependencies (non-context-free)



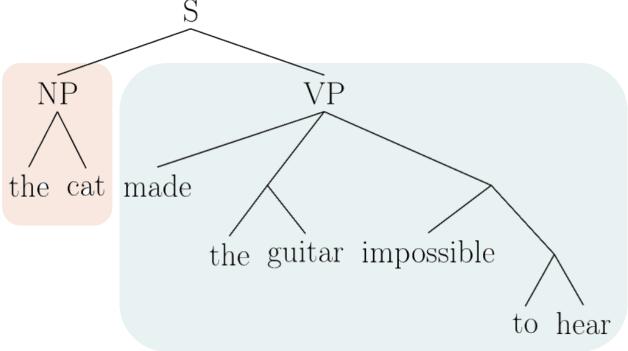
### Recursion: Language is nesting, tree-structured

Impossible Languages



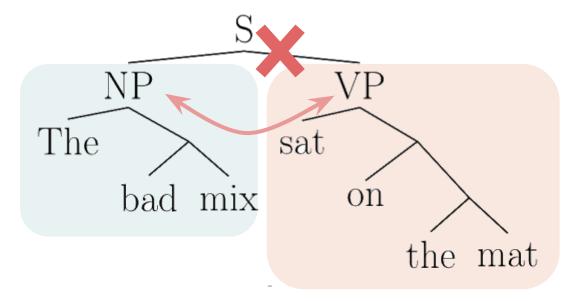
Structural Injection

# Language is tree structured, context-free properties



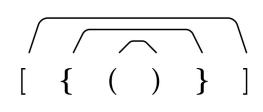
### Language is also full of complex, crossing dependencies

Impossible Languages

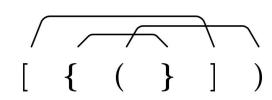


### Testing different inductive biases

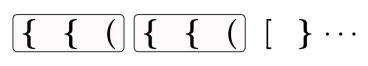
 Recursion, nesting parentheses (context-free)



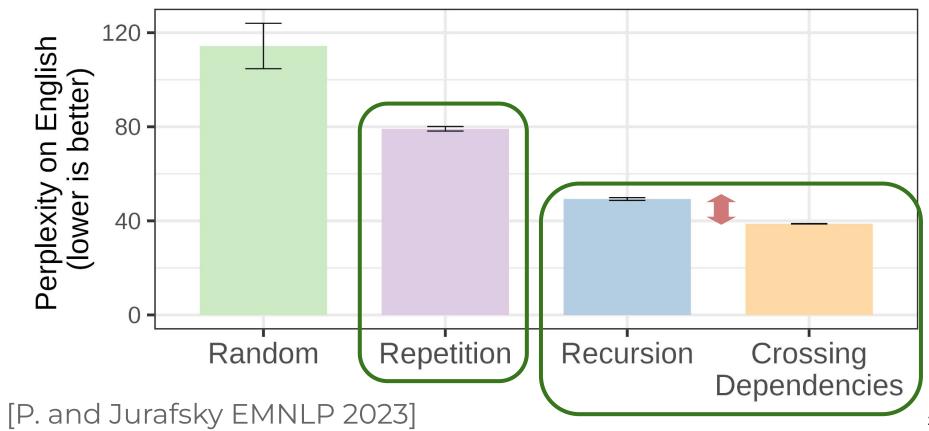
 Crossing dependencies (non-context-free)



 Baseline: Repetition (regular)

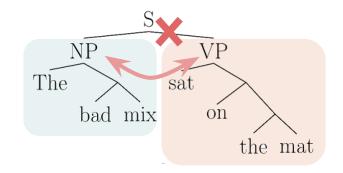


### Formal inductive biases for language



Introduction

## Crossing dependencies as a language primitive



 LM experiments bring to light the possible importance of these structures for cognitively scaffolding language learning

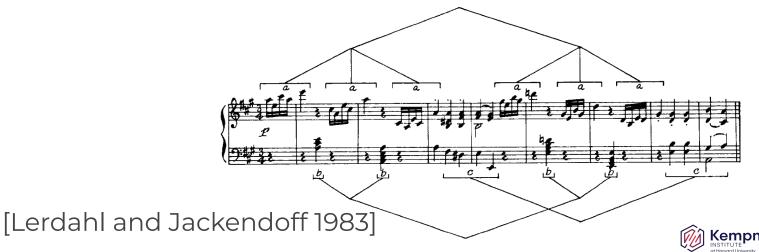


Subjecthood

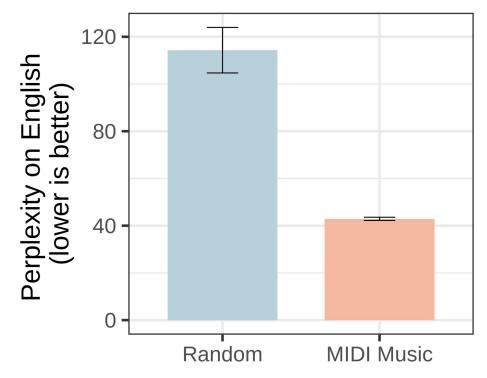
Isabel Papadimitriou 26

### Coda: where do inductive biases come from?

- In humans: perhaps innate, perhaps joint learning, perhaps related to other cognitive processing
- Can other cognitive domains act as inductive bias?



### Abstractions transfer from music to language



[Papadimitriou and Jurafsky EMNLP 2020]

Introduction

Subjecthood



Introduction

### Language models are hypothesis generators:

Impossible Languages

- for the cognitive representation of language
- for language inductive biases

Impossible Languages

1) Structural injection:

Introduction

testing different linguistic learning biases



Impossible language learning:

what do LMs learn more easily?



3) Subjecthood in LMs:

how are grammatical roles organized in latent space?



### Collaborators









Richard Futrell

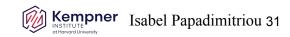


S POLLS

### Can language models learn impossible languages?

 Main idea: train models on corpora that we have altered to have unattested characteristics

 Can statistical language models learn altered languages as well as English? - No!



### For example: LMs disprefer counting rules

Counting-based inflection: \*Hop languages

Structural Injection

NoHop language singular/plural marker

He clean S his very messy bookshelf

#### TokenHop language

He clean his very messy books S he lf

4 tokens

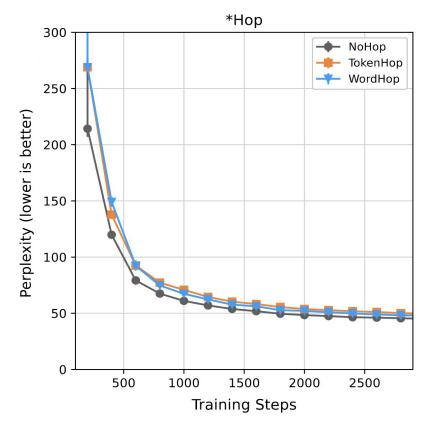
### WordHop language

He clean his very messy bookshelf



Introduction

### Worse overall perplexity for hop languages

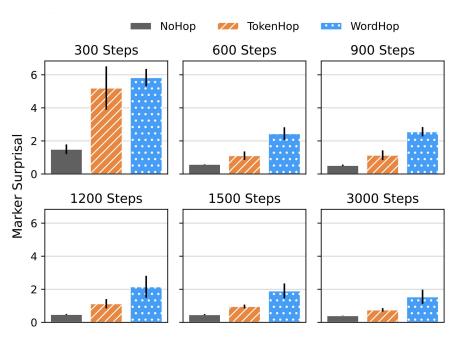


Subjecthood

### Consistently higher surprisal of marker

Impossible Languages

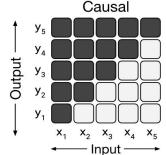
 $S(\mathbf{S})$ 



# Why do we see these human-like effects with impossible languages?

 Transformers don't share all human learning capabilities/biases

 But some things are the same – eg, they can't see the future



 Experiments let us explore where aspects of human language arise from

# Why do we see these human-like effects with impossible languages?

One of the main takeaways from these experiments:

Structural Injection

Likely importance of **information locality** in defining features of language

1) Structural injection:

Introduction

testing different linguistic learning biases



2) Impossible language learning:

what do LMs learn more easily?



3) Subjecthood in LMs:

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Subjecthood





Richard Futrell





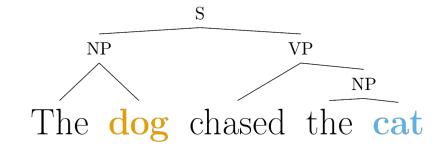
Eli Pugh



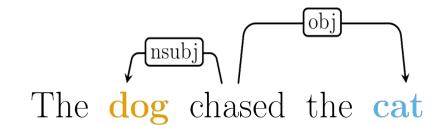


- A multilingual concept for probing representations
- Determined by both d'as complicated, inters **syntactic** rules, as well rototype features The dog chased the cat

- 1) A multilingual concept for probing representations
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In English, word order (stay tuned) The dog chased the cat



The cat chased the dog

- 1) A multilingual concept for probing representations
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#### **Intransitives**

The glass broke

- 1) A multilingual concept for probing representations
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Intransitives, passive voice

The perch was jumped onto by the cat

- 1) A multilingual concept for probing representations
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Intransitives, passive voice, animacy

Structural Injection

The onion made the man cry

Subjecthood

- 1) A multilingual concept for probing representations
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Intransitives, passive voice, animacy, volitionality

Mary punched/liked/forgot Sam

- 1) A multilingual concept for probing representations
- 2) Determined by both discrete syntactic rules, as well as complicated, intersecting prototype features

Intransitives, passive voice, animacy, volitionality,

case marking, information structure, ... ...

- 1) A multilingual concept for probing representations
- 2) Determined by both discrete syntactic rules, as well as complicated, intersecting prototype features

Let's see how language models represent it!

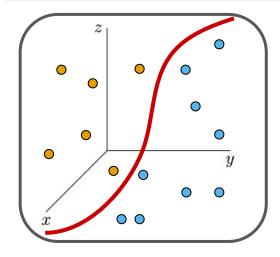
#### Method: find subjecthood representation

Annotated Corpus

The dog chases the cat

LM latent space

Impossible Languages



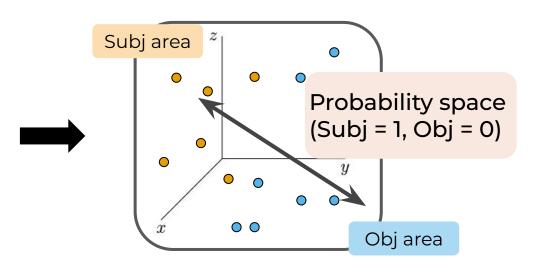
Train a classifier



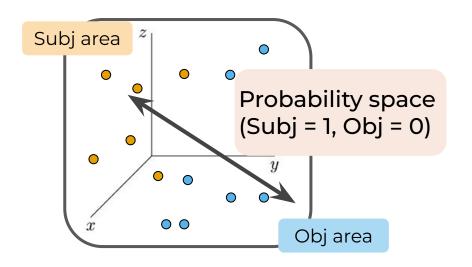
#### Method: find subjecthood representation

Annotaated Corpus

The dog chases the cat



# Two questions about subjecthood representation:



How does it work across languages?

Impossible Languages

Prototypes, or discrete syntactic process?

# Is representation parallel across languages?

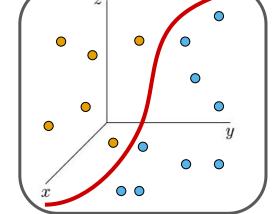
**Train** language

Multilingual LM

The dog chases the cat



Structural Injection



Subjecthood

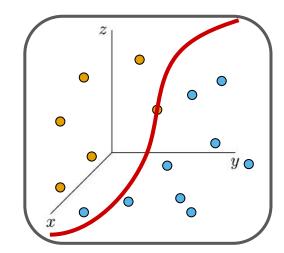
# Is representation parallel across languages?

Structural Injection

**Test** language

Multilingual LM

Ο **σκύλος** κυνηγάει την **γάτα** 



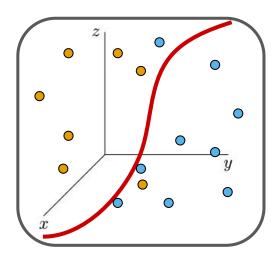
Subjecthood

# Is representation parallel across languages?

**Test** language

狗追猫

Multilingual LM



generally pretty good (24x24 langs)

Model learns a parallel grammatical abstraction

[Papadimitriou et al 2021]



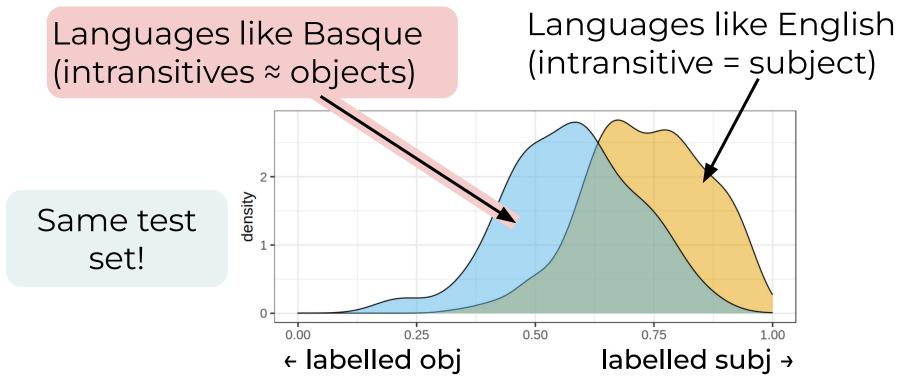
# But can models encode how languages differ?

Languages differ in how they treat **intransitives**:

The glass broke

Is this a subject or an object?

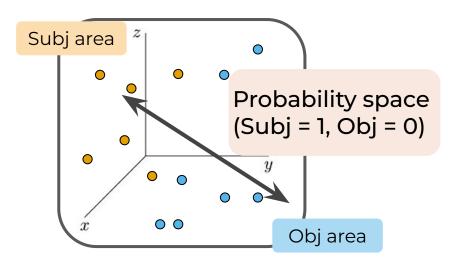
#### Model recovers language differences



Introduction

Subjecthood

# Two questions about subjecthood representation:



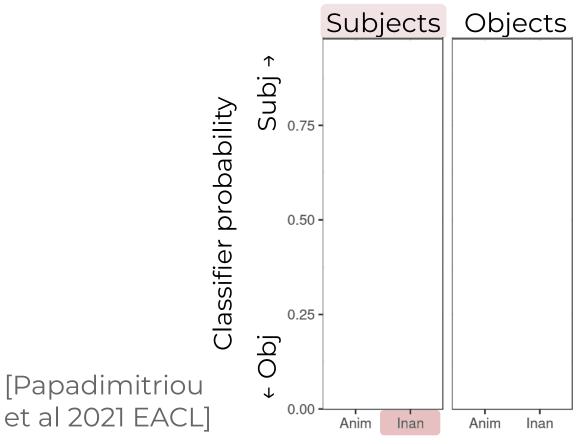
Structural Injection

- 1) How does it work across languages?
- 2) Prototypes, or discrete syntactic process?

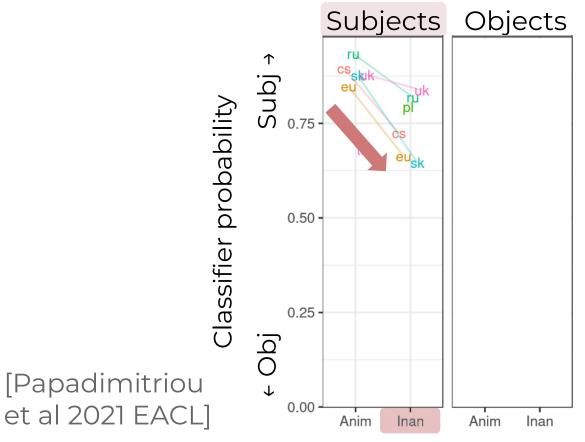
Long story short: both!



# Features like animacy affect LM subjecthood

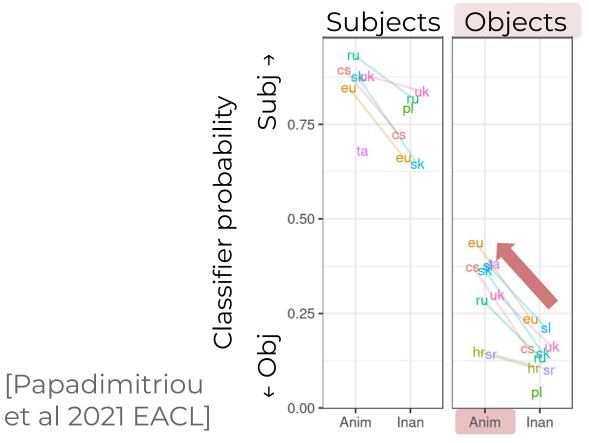


# Features like animacy affect LM subjecthood



60

# Features like animacy affect LM subjecthood



# But LM subjecthood is also sensitive to totally discrete cues

 What happens when we manually swap subjects and objects, but keep everything else the same?

The chef chopped the onion, The onion chopped the chef

Average P(subject) =

Average P(subject) =

98.2%

(average over corpus)



# Three methodologies using LMs to explore questions of language structure:

1) Structural injection:

testing different linguistic learning biases



2) Impossible language learning:

what do LMs learn more easily?



3) Subjecthood in LMs:

how are grammatical roles organized in latent space?





# LMs can help us experimentally probe the nature of language

- What conditions make language learning possible?
- Where do formal possible/impossible separations come from?
- How can a complex syntactic system be latently represented?



